



Love Åkerlund

Game Designer

Hello, my name is Love Åkerlund and I am a student at Futuregames. Welcome to my CV, I am now searching for an internship for 2021. My focus is on Gameplay design.

To read more about me and the games projects I have worked on be sure to check out my portfolio.

Contact



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Location
Stockholm, Sweden



Portfolio
<https://akerlund.love/>



Discord
Hairington#9436

Misc

Drivers License
2014

Tae Kwon do Trainer Assistant
2012-2014

Convention exhibitor
2015-2017

GGC Award
2015 and 2016

Guild Leader
2017-2019

Language

Swedish, Native

English, Fluent

Experiences

Hazelight, Part time Contractor 2020

- Collision Designer, Creating and placing Collision shapes
- Playtest under NDA

Friend Factory, Unity Consultant 2019

- Helping and giving advice for using unity as a start up
- Unity Cinemachine Camera rigging

Combo K25 Restaurant Hall 2017-2018

- Taking Orders, during lunch rush and dinner times
- Preparing food and keeping kitchen area clean
- Assuring supplies and food are in stock and fresh

Might and Delight, Level Design Intern 2016

- Designing areas in different locations in Meadow a open world game
- Set dressing the game to be ethically pleasing

Bring, Bike Messenger 2013

- Quickly navigate through Stockholm in a stress full environment
- Plan my routes on the fly and being ready to change it on an instant

Educations



FutureGames, Game Design 2019-2021

- Short and rapid game production courses
- Prototyping in Unreal and Unity



Uppsala University, Game Design and Programming 2014-2017

- Game projects in unity and programming courses in C++ and C#
- Writing academic reports and studying game design theory

Nackademin City, Computer Science Highschool 2010-2013

- Computer science courses. Network, Hardware and programming
- Math course A-E and Physics A-B

Skills and Programs

